

Feathertouch
 "Nimble Fingers"

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 Carl Davis
 Davis Interactive
 "Delta I"
 cdavis@interaccess.com



AC	No dex	No Shield
4	8	4

Male Kender Theif (Handler)

Level	8	HP: 50
THACO	18(14)	Wounds:
w/o +'s	19	

STG	11		Saving Throws:	
INT	12		Para/Poison/Death	12
WIS	15	+1 save	Petri/Poly	11
DEX	19	+3 To hit, -4 AC	Rod/Staff/Wand	12
CON	16	+2 HP	Breath	15
CHR	18		Spell	13

Thieving/Abilities:
 Pick Pocket: 90% Open Lock: 87% Find/Remove Trap: 70% Move Silently: 84% Hide Shadows: 66%
 Hear Noise: 30% Climb Walls: 81% Read Lang: 35% Backstab at triple damage.
 +1 To hit with sling, Fearless, Taunting (cause adversaries to fight recklessly -2 THACO)

Equipment:

Thieves picks Leather 50' rope/tackle 10 iron spikes
 2 flasks oil 2 water skins **Potion of feather falling** **Short sword +1**
 Hoopak 1d6+2/1d4+2 (sling/spear combo) **Ring of Invisibility**
 bullets: ○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○

Background Information:
 Born in Hylo, the baby of a family of twelve, he decided that it was just too crowded in his house. So, he took to the road in the grandest tradition of the kender peoples, wandering. He adopted a white field mouse which he kept in his hip pocket. One day it decided to run away, and Feathertouch chased it right up onto a ship. He found it hiding in the hold, and before he could depart, the ship sailed. He made himself comfortable, and soon had company when Maretresses, and Tethertress joined him. Together they managed to upset the captain and crew, and as a result were left to fend for themselves in the hold. When land was finally sighted they were put off at the first landfall. Several days later, being kender, they found themselves tossed into the dungeon of the dwarven port city HighRock. It had something to do with a shiny thing that Feathertouch had taken for safekeeping.